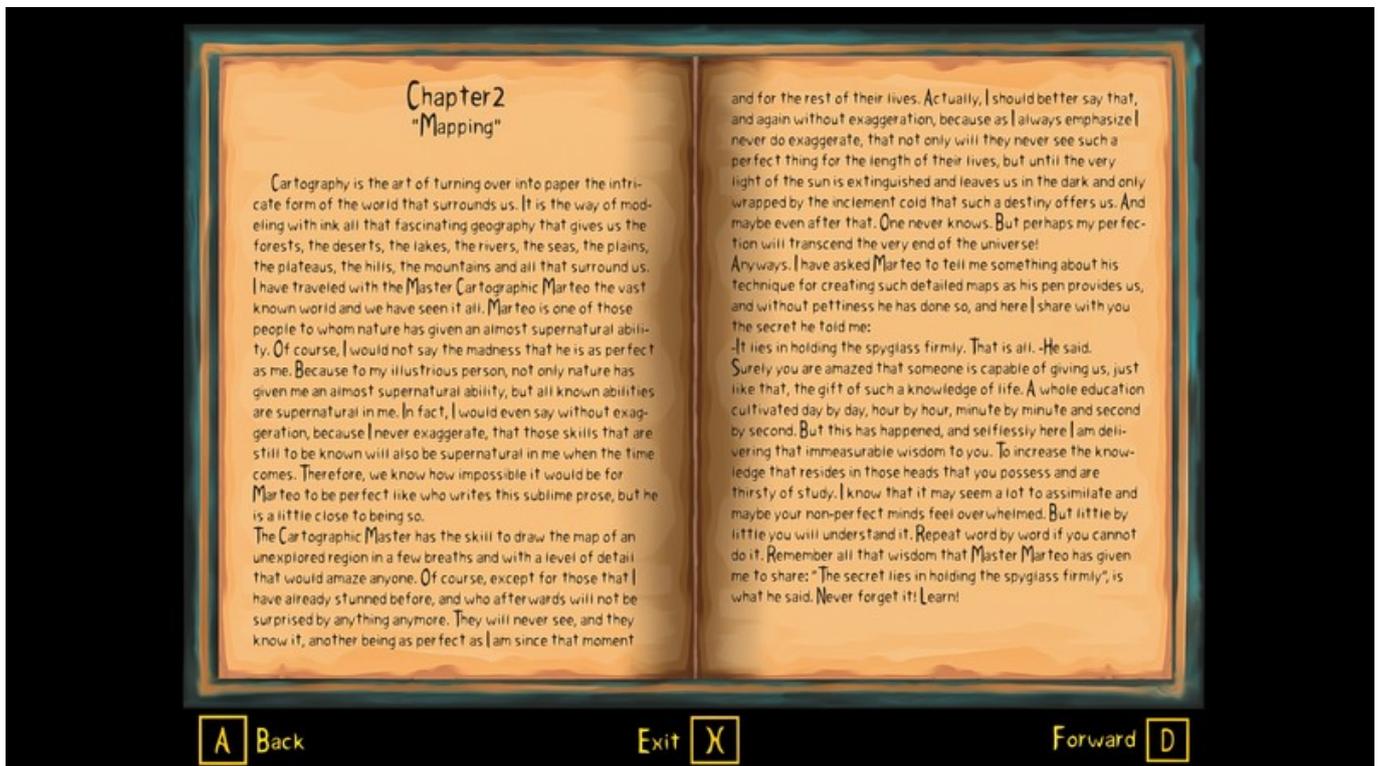

Leaving Lyndow Original Soundtrack Activation Code [License]



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About This Content

The Leaving Lyndow (Original Sountrack) by Phoenix Glendinning features over 22 minutes of music.

Includes 8 Audio tracks in both FLAC and MP3.

Track List

1. Last Morning (3:09)
2. Forest Walk (3:31)
3. Toma's Farm (2:18)
4. The Teahouse (2:18)
5. Distant Sails (3:58)
6. (Ambience I) (2:33)
7. (Ambience II) (2:20)
8. (Ambience III) (2:07)

Files will be downloaded will go into your Steam directory: ...Steam\steamapps\common\Leaving Lyndow\OST

Title: Leaving Lyndow Original Soundtrack

Genre: Adventure, Indie

Developer:

Eastshade Studios LLC

Publisher:

Eastshade Studios LLC

Release Date: 8 Feb, 2017

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English,French,German,Russian







Cool little indie arcade flight sim, there's about 50 missions at about 8 min each one, it can be played either in arcade or simulation mode, it was in one of the indie bundles, cool game to waste some time.. Nice artwork, good story, fun gameplay but pretty had in early game. Required so much grinding but still fun to play. As one of the PopCap classics from the mid 2000s, Zuma brought me and my family countless fun hours for over a decade.

The gameplay is simple, match three balls of the same color together and get combos, chains or collect randomly appearing coins to increase the yielded score.

There's also a couple of power-ups which appear occasionally which can help you, such as reversing the balls movement, stopping their movement entirely, causing a big explosion which destroys its surrounding balls and an aim help which lets you shoot your balls quicker.

This game is brought down in two modes, the Adventure and a Gauntlet mode (which is pretty much a survival mode).

-The Adventure Mode is a stage-to-stage Level Rush where you have to score a specific amount of points to stop more balls from spawning and then clear the screen to get to the next stage.

All this is split into multiple different worlds with more colors to appear the deeper you get.

-The Gauntlet Mode allows you to play any stage you beat in the Adventure Mode and attempt to survive as long as you can, while attempting to score as much points as possible.

One thing I'd like to mention is the games modability, yes I'm serious!

If you look into the local files, you notice that most image and audio files (except of the background-music unfortunately) use default file extensions and formatting.

This means you can easily replace game files and implement your own files if you want an entirely new Zuma experience!

I cannot tell you if any format works, but as long as you convert your files into the same extension as they were in Zuma (most of them are .jpg, .gif and .ogg), it should work just fine. (atleast it did for me and a friend of mine)

You might want to backup your save file though prior to the modding, just in case something goes majorly wrong which forces you to re-install the game, thus as always mod at your own risk!

The only problems I have are:

-Maximum resolution of 640x480, which you can get used to in fullscreen, but can cause trouble when playing in windowed mode. (see next point)

-The game does not force the cursor inside the games window when you don't use fullscreen, hence you can click outside the window accidentally and not shoot while playing. Trust me, this happens more than you'd wish!

-I honestly believe it's not worth the full price of €5 any more. This game came out 14 years ago and its successor is available for the same price, offering way more.

BUT:

If this game IS on sale, I can only recommend this to anyone as it's a very addictive experience which first up seems very simple, but gets more complex when you get to later stages, both in Adventure and in Gauntlet.

The graphics are ok for its time while the music fits the atmosphere perfectly.

Even if my playtime on Steam isn't that high yet, I can promise you my (and also my parents) time spent into this game would exceed your expectations.. a beautiful well written love story, but not hentai enough 4 me - where are the bug♥♥♥♥♥♥♥♥♥♥

:<. Arguably the best ping-pong game currently for the Vive, however there are some problems ESPECIALLY with your initial serve and overall physics of ball-hitting strength.

Omg love the game after the update! Haven't played much on my account but i have played with friends. The waves isn't as bothering anymore and the stunting challanges and stunting in general is much more fun!

I recommend you to buy this game!. Fun and challenging casual platformer. Unfortunately, I can't recommend this game because it doesn't properly support widescreen/scaling options, or provide enough user controls to allow the correct settings for the game to be set. You're stuck with running in windowed mode. Amusingly, and with a fertiliser truck worth of hubris, the developer describes the game as being "graphically intense". This is particular relevant for Igob, the time travelling caveman from 12,832BC. Should he travel forward in time with his trusty 486DX with onboard graphics, he may well pay attention to this warning, if he could read. Igob will consult tree and stone.

I will say that despite the technical issues and limitations of the game, it's an original and educational premise which pleasantly draws the individual into the science of plant biology. This is actually quite a good idea. Even the gameplay was interesting enough, if it wasn't for the fact it was running in a tiny window on my 4K monitor.

Should the developer invest a little effort into modernising the game so it runs properly on a PC from this century, it could be quite a recommendable game for, well, homeschooling parents or something. That's really the only thing letting it down.. I would really like to play this game, but all I get when I start is a black screen. What are causes of that?. It's not as awesome or challenging as Double Peace, but it IS a Gal*Gun game that accomplishes what it sets out to do. Recommended, but I recommend Double Peace MUCH more.

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